

## How To Set Up An IRC Server And Anope IRC Services

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Published: 2007-01-31 15:48

## How To Set Up An IRC Server And Anope IRC Services

This tutorial describes how to set up and run an UnrealIRCd server on OpenSUSE 10.2 and Fedora Core 6. It also shows how to install Anope IRC services. Anope is a set of Services for IRC networks that allows users to manage their nicks and channels in a secure and efficient way, and administrators to manage their network with powerful tools.

### Before We Start

What we need to get:

- a DNS name : get one for free from like no-ip or dyndns
- IF you dont want SSL on the server you gotta edit my .conf files to make them work or you going to have an error on them but it will tell you what line the error is on

This was tested on

- OpenSuse ver 10.2
- Fedora Core ver 6 (I386)

### Who Did What

Written / Tested by ZcWorld

Helped / Tested by Craz1

Tested by Granddad

### Check List

What we need:

- Linux OS ( fc 6 or opensuse )
- UnrealIRCd 3.2
- Anope services
- compiler
- SU access rights (superuser)
- and a LOT of time
- and a good singing voice (joke) but im sur eyou will be doing a lot of yelling doing this
- water and coffee n something to eat as well (there is a lot of waiting at times. .. when its does the compiling and building)

My setup:

I got a personal account on my server pc.

SUB Notes :::

If working in a VM make a backup of the OS - just in case it goes ass up or u can redo the test to make sure you got it down. :)

Or if it's on a real pc .. than arrr good luck and hope it doest stuff up first time around that's all I can say.

## Step 1

Time to get a copy of the UnrealIRC server and a coyp of anope services for the server - in total about 3.5 MB.

<http://www.unrealircd.com/>

<http://www.anope.org/>

My demo .conf files (are in .RAR and .ZIP format :)):

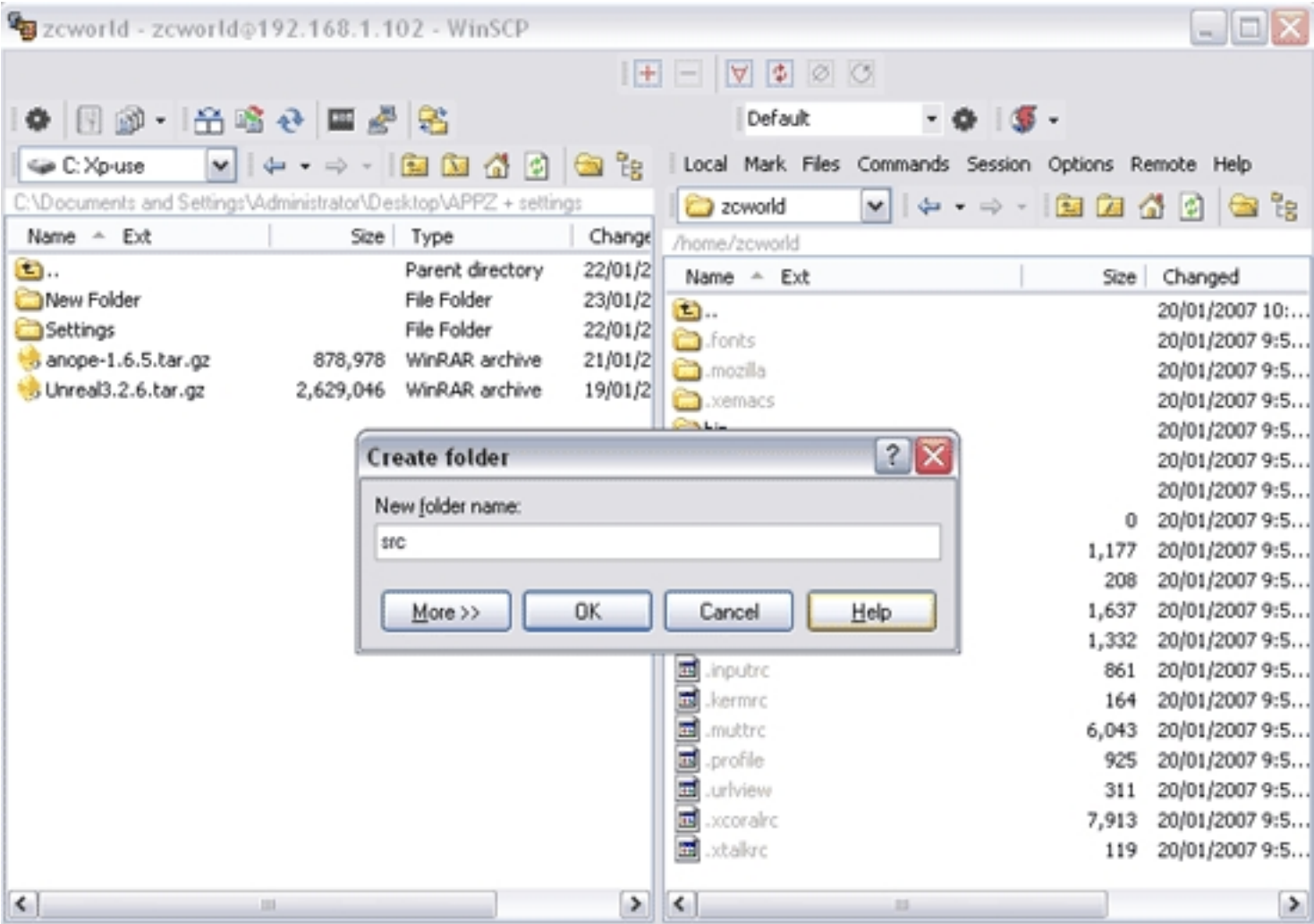
[RAR](#) 16 KB

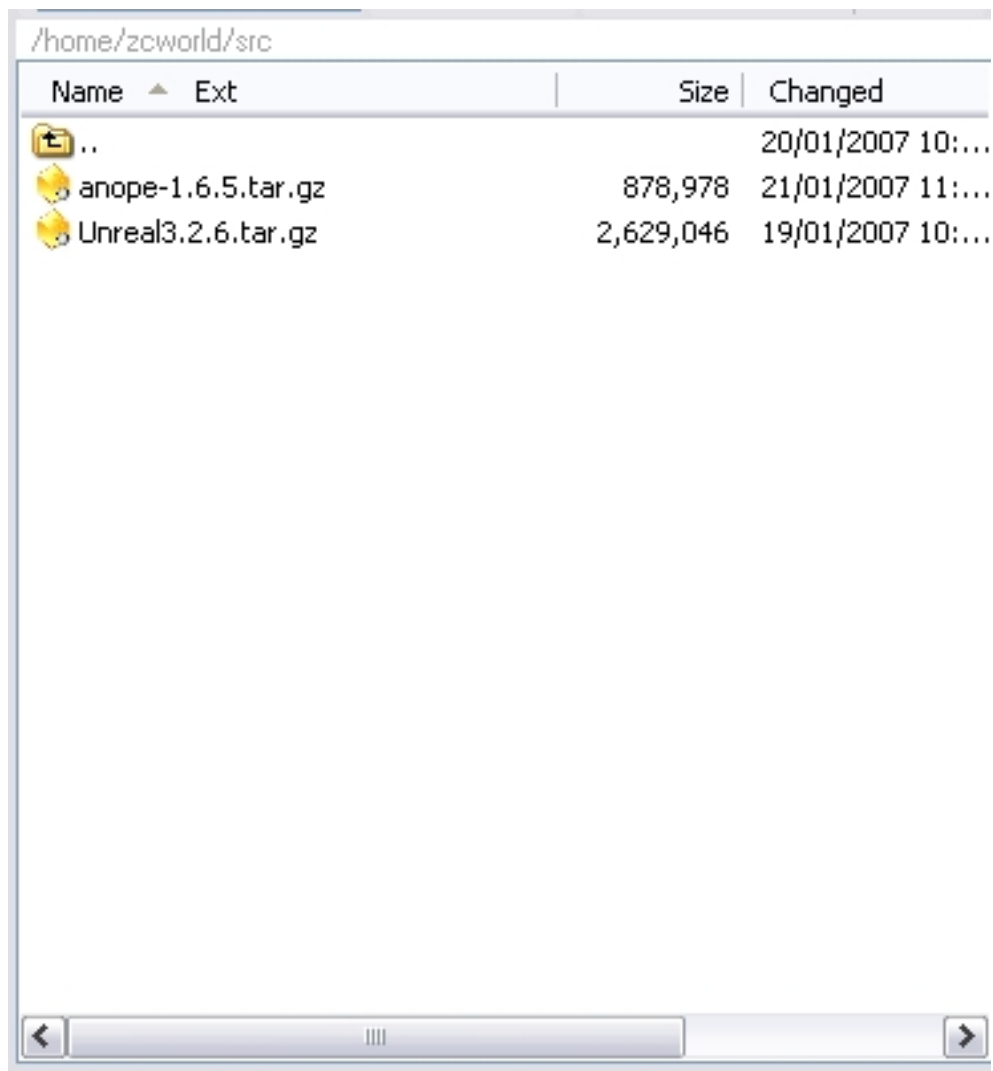
[ZIP](#) 20 KB

If you download them on another pc than the linux pc then copy them over via WinSCP or something else.

If you downloaded them on the pc .. just move them over to a build folder like at `/home/zcworld/src/` (you may have to make a build folder ;)).

Make a folder called `src` then open the folder on server side in WinSCP. Then drag and drop the files over and click copy. It will take an min or two to copy over. Then that's it.





## Step 2

Log in as your normal user, then type

```
su - <ENTER>  
  
<password> <ENTER>
```

<< Find the OS you're using and do what it says here. >>

## User info

Username: *ircadmin*

Password: what you want

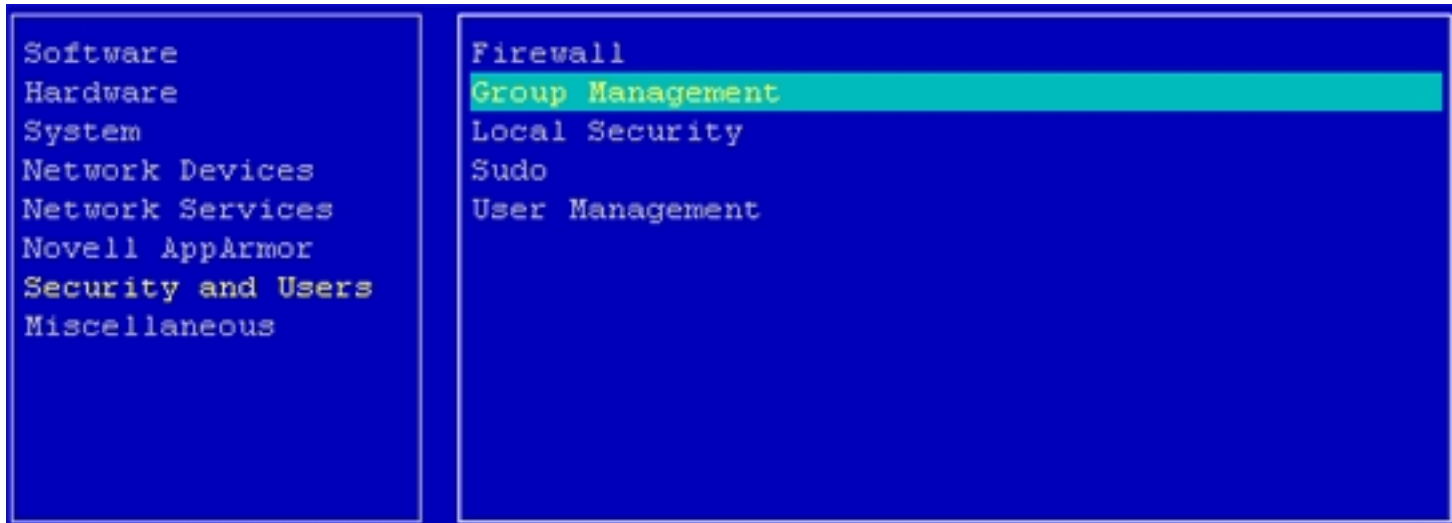
Group: *ircadmin*

## OpenSuSE OS

Step 1: type

```
yast
```

Step 2: then pick from the list *Security and Users* then tab pick *Group Management*:



Step 3: `alt + a` then in the group name box type: `ircadmin`: then `alt + a` (make sure you write down what was in there first: normal just users).

**New Local Group**

Group Name	ircadmin
Group ID (gid)	1000
Password	
Confirm Password	

**Group Members**

- ☐ at
- ☐ bin
- ☐ daemon
- ☐ ftp
- ☐ games
- ☐ haldaemon
- ☐ lp
- ☐ mail
- ☐ man
- ☐ messagebus
- ☐ news
- ☐ nobody
- ☐ ntp
- ☐ postfix
- ☐ root



```
User and Group Administration
( ) Users(x) Groups          Filter: Custom

Group Name|Group ID|Group Members
ircadmin  |1000|
users    |100 |games,zcworld

[Add] [Edit] [Delete]          [Set Filterv]
[Expert Options...v]
[ Back ]          [Abort]          [Finish]
```

Step 4: then *alt + u* then *alt + x* then enter on *Defaults for New Users*:

User and Group Administration

(x) Users( ) Groups Filter: Custom

Login	Name	UID	Groups
zcworld	zcworld	1000	dialout,video,users

[Add] [Edit] [Delete] [Set Filterv]

[Expert Options...v]

[ Back ] [Abort] [Finish]

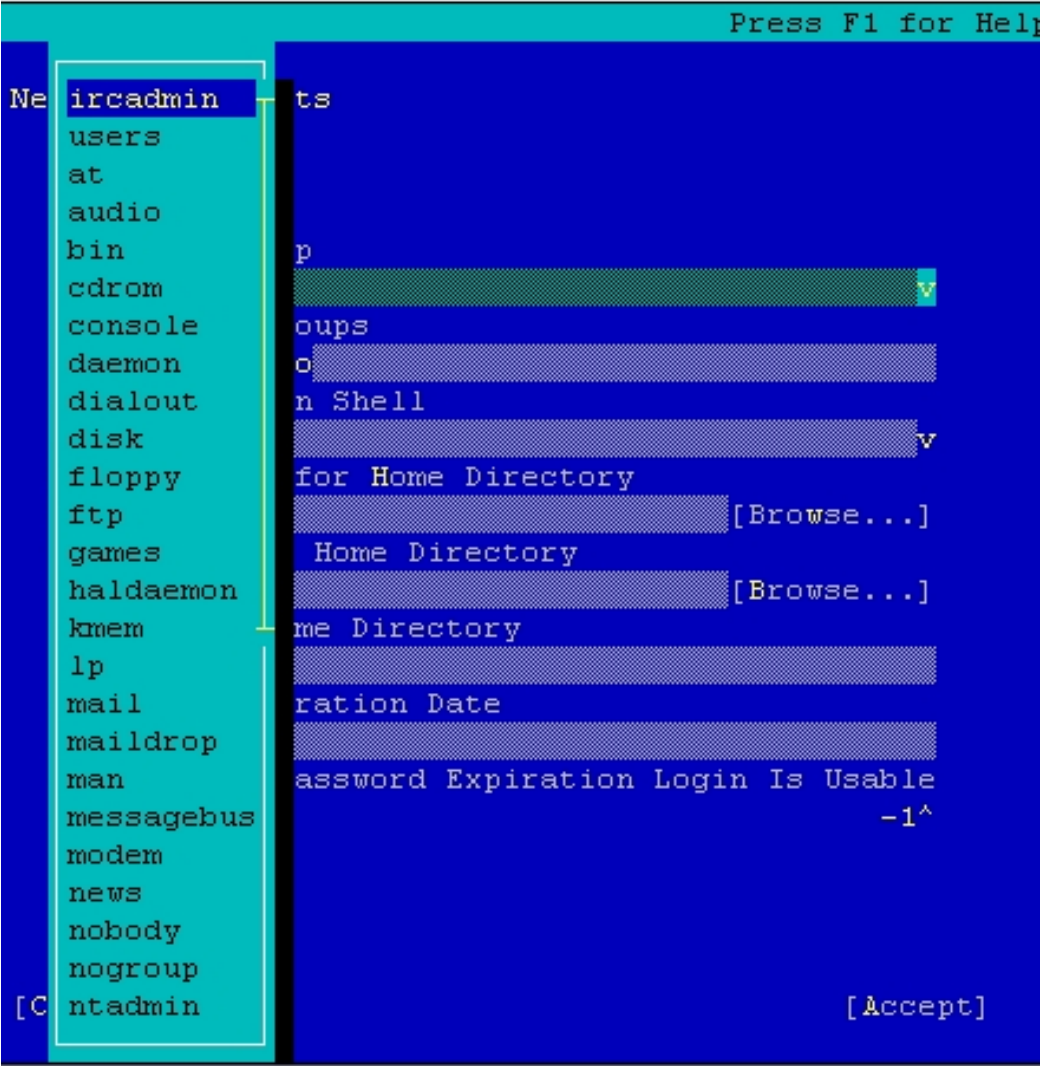
```
User and Group Administration
(x) Users( ) Groups          Filter: Custom

Login | Name | UID | Groups
zcworld | zcworld | 1000 | dialout,video,users

[Add] [Edit] [Delete] [Back]

Defaults for New Users
Password Encryption
Authentication and User Sources
Write Changes Now
```

Step 5: pick from the list the *ircadmin* as default group: nothing in the secondary groups then *alt + a*:



Press F1 for Help

New User Defaults

Default Group  
ircadmin

Secondary Groups

Default Login Shell  
/bin/bash

Path Prefix for Home Directory  
/home/ [Browse...]

Skeleton for Home Directory  
/etc/skel [Browse...]

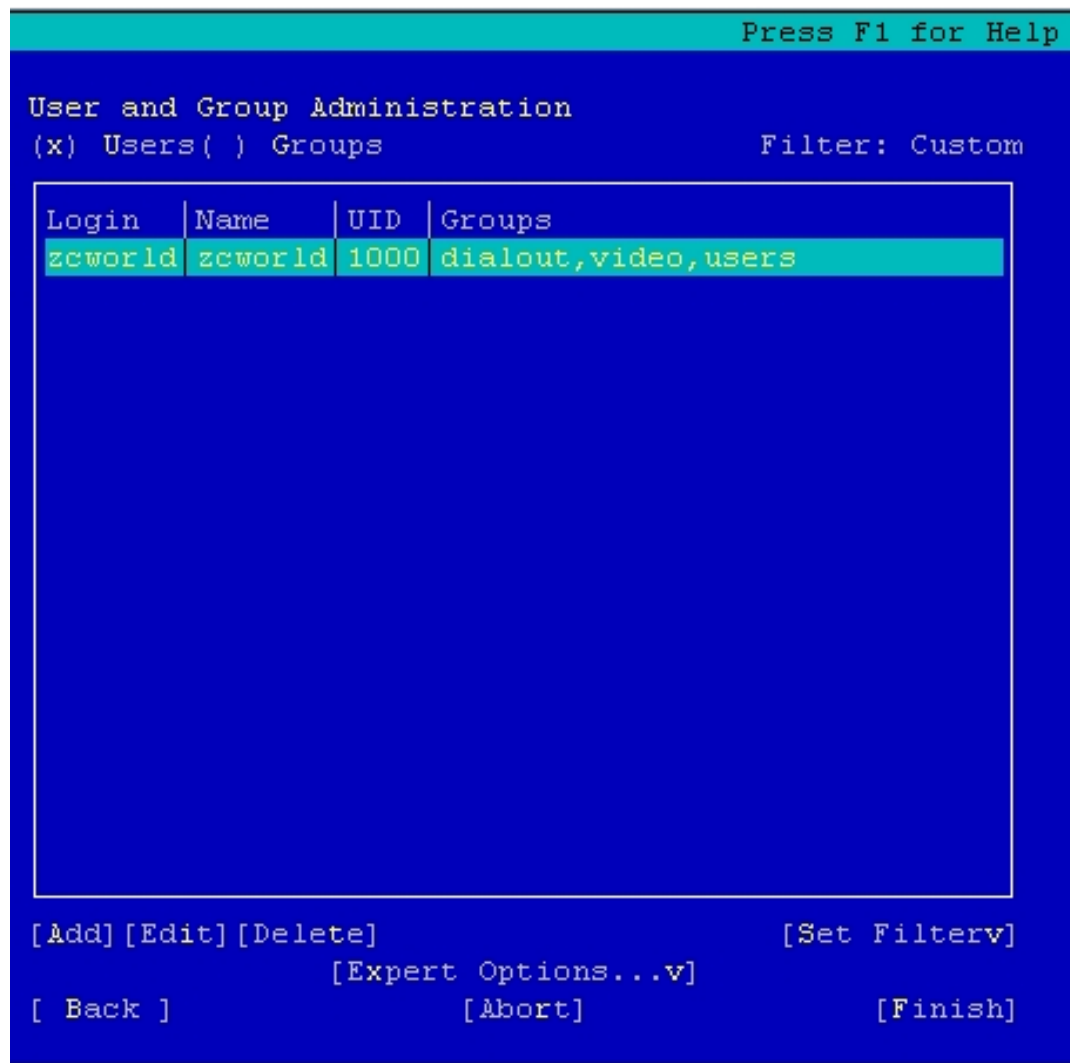
Umask for Home Directory  
022

Default Expiration Date

Days after Password Expiration Login Is Usable  
-1^

[Cancel] [Accept]

Step 6: then *alt + a*: then type the full name for the *ircadmin* account / account name / password then *alt + a*:



Press F1 for Help

New Local User  
[User Data] [Details] [Password Settings]

User's Full Name  
ircadmin

Username  
<cadmin [Suggestion]

Password  
\*\*\*\*\*

Confirm Password  
\*\*\*\*\*

[ ] Disable User Login

[Cancel] [Accept]

```
User and Group Administration
(x) Users( ) Groups          Filter: Custom

Login | Name | UID | Groups
-----|-----|-----|-----
ircadmin | ircadmin | 1001 | ircadmin
zcworld | zcworld | 1000 | dialout,video,users

[Add] [Edit] [Delete]          [Set Filterv]
          [Expert Options...v]
[ Back ]          [Abort]          [Finish]
```

Step 7: *alt + f* then wait 10 secs then *alt + q*.

\*\*\*\*\*



## FC 6

arr < sorry i don't know how to add users via command line on FC :( sorry >

### Step 3

Type

```
su -  
  
root password here  
  
(if the bin folder is there than skip this part but do the chown part)  
  
cd /home/ircadmin  
  
make bin  
  
make conf  
  
chown -R ircadmin:ircadmin ./  
  
ls -al
```

```
zcworld@dhcppc2:~> su -
Password:
dhcppc2:~ # yast
dhcppc2:~ # cd /home/
ircadmin/  lost+found/  zcworld/
dhcppc2:~ # cd /home/ircadmin/
dhcppc2:/home/ircadmin # ls -al
total 88
drwxr-xr-x 8 ircadmin ircadmin 4096 Jan 20 22:52 .
drwxr-xr-x 5 root      root      4096 Jan 20 22:57 ..
-rw----- 1 ircadmin ircadmin   89 Jan 20 22:55 .bash_history
-rw-r--r-- 1 ircadmin ircadmin  1177 Jan 20 22:31 .bashrc
-rw-r--r-- 1 ircadmin ircadmin   208 Jan 20 22:31 .dviplibsrc
-rw-r--r-- 1 ircadmin ircadmin  1637 Jan 20 22:31 .emacs
-rw-r--r-- 1 ircadmin ircadmin  1332 Jan 20 22:31 .exrc
drwxr-xr-x 2 ircadmin ircadmin  4096 Jan 20 22:31 .fonts
-rw-r--r-- 1 ircadmin ircadmin   861 Jan 20 22:31 .inputrc
-rw-r--r-- 1 ircadmin ircadmin   164 Jan 20 22:31 .kermrc
drwxr-xr-x 2 ircadmin ircadmin  4096 Jan 20 22:31 .mozilla
-rw-r--r-- 1 ircadmin ircadmin  6043 Jan 20 22:31 .muttrc
-rw-r--r-- 1 ircadmin ircadmin   925 Jan 20 22:31 .profile
-rw-r--r-- 1 ircadmin ircadmin   311 Jan 20 22:31 .urlview
-rw-r--r-- 1 ircadmin ircadmin  7913 Jan 20 22:31 .xcoralrc
drwxr-xr-x 2 ircadmin ircadmin  4096 Jan 20 22:31 .xemacs
-rw-r--r-- 1 ircadmin ircadmin   119 Jan 20 22:31 .xtalkrc
drwx----- 2 ircadmin ircadmin  4096 Jan 20 22:31 Documents
drwxr-xr-x 2 ircadmin ircadmin  4096 Jan 20 22:52 bin
drwxr-xr-x 2 ircadmin ircadmin  4096 Jan 20 22:31 public_html
dhcppc2:/home/ircadmin # exit
logout
zcworld@dhcppc2:~>
```

(Note: I'm sure you will see that I don't have a conf folder in my screenshot < bad me >.)

Exit out of SuperUser access:

```
exit

pwd

to make sure you are in your home folder

/home/zcworld
```

```
cd src

tar -zxf Unreal3.2.6.tar.gz

tar -zxf anope-1.6.5.tar.gz 33

cd Unreal3.2

./Config
```

(Here's my screen dump when I built mine up. :))

```
Do you want to enable the server anti-spoof protection?
[No]
```

```
What directory are all the server configuration files in?
[/home/zcworld/src/Unreal3.2]
```

```
What is the path to the ircd binary including the name of the binary?
[/home/zcworld/src/Unreal3.2/src/ircd]
```

```
Would you like to compile as a hub or as a leaf?
Type Hub to select hub and Leaf to select leaf.
```

[Hub]

*What is the hostname of the server running your IRCd?*

[dhcppc2]

*What should the default permissions for your configuration files be? (Set this to 0 to disable)*

*It is strongly recommended that you use 0600 to prevent unwanted reading of the file*

[0600]

*Do you want to support SSL (Secure Sockets Layer) connections?*

[No]

*If you know the path to OpenSSL on your system, enter it here. If not leave this blank*

[]

*Do you want to enable IPv6 support?*

[No]

*Do you want to enable ziplinks support?*

[No]

*If you know the path to zlib on your system, enter it here. If not leave this blank*

[]

*Do you want to enable remote includes?*

[No]

*Do you want to enable prefixes for chanadmin and chanowner?*

*This will give +a the & prefix and ~ for +q (just like +o is @)*

*Supported by the major clients (mIRC, xchat, epic, eggdrop, Klient,*

*PJIRC, irssi, CGI:IRC, etc.)*

*This feature should be enabled/disabled network-wide.*

*[Yes]*

*What listen() backlog value do you wish to use? Some older servers have problems with more than 5, others work fine with many more.*

*[5]*

*How far back do you want to keep the nickname history?*

*[2000]*

*What is the maximum sendq length you wish to have?*

*[3000000]*

*How many buffer pools would you like?*

*This number will be multiplied by MAXSENDQLENGTH.*

*[18]*

*How many file descriptors (or sockets) can the IRCd use?*

*[1024]*

*Would you like any more parameters to configure?*

*Write them here:*

*[]*

```
./configure --with-showlistmodes --enable-nospoof --enable-hub --enable-ssl --enable-ziplinks --enable-prefixaq  
--with-listen=5 --with-dpath=/home/ircadmin/conf --with-spath=/home/ircadmin/bin/ircd --with-nick-history=2000  
--with-sendq=3000000 --with-bufferpool=18 --with-hostname=irc.zcworld-evil.mine.nu --with-permissions=0600  
--with-fd-setsize=1024 --enable-dynamic-linking  
checking for gcc... gcc
```

If you enabled SSL than just do what it says on screen. If you didn't pick that then miss this step.

(Looks like this:)

```

-----
You are about to be asked to enter information that will be incorporated
into your certificate request.
What you are about to enter is what is called a Distinguished Name or a DN.
There are quite a few fields but you can leave some blank
For some fields there will be a default value,
If you enter '.', the field will be left blank.
-----
Country Name [US]:AU
State/Province [New York]:south Australia
Locality Name (eg, city) []:Port Lincoln
Organization Name (eg, company) [IRC geeks]:ZcWorld IRC
Organizational Unit Name (eg, section) [IRCD]:IRCD
Common Name (Full domain of your server) []:irc.zcworld-evil.mine.nu
Generating self-signed certificate ..
/usr/bin/openssl req -x509 -days 365 -in server.req.pem \
    -key server.key.pem -out server.cert.pem
Generating fingerprint ..
/usr/bin/openssl x509 -subject -dates -fingerprint -noout \
    -in server.cert.pem
subject= /C=AU/ST=south Australia/L=Port Lincoln/O=ZcWorld IRC /OU=IRCD/CN=irc.z
cworld-evil.mine.nu
notBefore=Jan 20 12:41:13 2007 GMT
notAfter=Jan 20 12:41:13 2008 GMT
SHA1 Fingerprint=99:2E:4D:9F:17:FF:A8:C8:80:B3:96:C5:47:0D:E2:7C:28:BF:B0:68
Setting o-rwx & g-rwx for files...
chmod o-rwx server.req.pem server.key.pem server.cert.pem
chmod g-rwx server.req.pem server.key.pem server.cert.pem
Done!. If you want to encrypt the private key, run
make encpem

|-----|
| Congratulations on your new SSL self-signed certificate for your IRCD. |
| However, wouldn't it be better that you get your certificate signed by |
| some kind of Certification Authority (CA), so your users can check that |
| they are really connected to the real server, so they feel secure? |
| |
| There is an initiative at CACert.org - They offer SSL Certificates |
| for use with your IRCD for free, so your users can be sure that they |
| can trust you and your server. |
| |
| To get a free signed certificate please visit http://www.CACert.org |
| |
|-----|
| Press enter to continue |
|-----|

```

## Step 4

After it's done type

```
su  
  
<password>
```

(Should be in the folder you were in but with SuperUser access.)

```
make install
```

(Screen dump:)

```
zcworld@dhcppc2:~/build/Unreal3.2> su -  
Password:  
dhcppc2:~ # cd /home/zcworld/src/Unreal3.2/  
dhcppc2:/home/zcworld/src/Unreal3.2 # make install  
Building src  
make[1]: Entering directory `/home/zcworld/src/Unreal3.2/src'  
cd modules; make 'CFLAGS=-I../include -I/home/zcworld/src/Unreal3.2/extras/regex/include  
-I/home/zcworld/src/Unreal3.2/extras/c-ares/include -L../extras/c-ares/lib -pipe -g -O2 -funsigned-char -fno-strict-aliasing  
-Wno-pointer-sign -DZIP_LINKS -export-dynamic ' 'CC=gcc' 'IRCDLIBS=-lcrypt -lnsl -lz -ldl  
-L/home/zcworld/src/Unreal3.2/extras/regex/lib -ltre -lcared' 'LDFLAGS=' 'IRCDMODE=711' 'BINDIR=/home/ircadmin/bin/ircd'  
'INSTALL=/usr/bin/install' 'INCLUDEDIR=../include' 'IRCDDIR=/home/ircadmin/conf' 'MANDIR=' 'RM=/bin/rm' 'CP=/bin/cp'  
'TOUCH=/usr/bin/touch' 'RES=' 'SHELL=/bin/sh' 'STRTOUL=' 'CRYPTOLIB=-lssl -lcrypto' 'CRYPTOINCLUDES=' 'URL=' all  
make[2]: Entering directory `/home/zcworld/src/Unreal3.2/src/modules'  
make[2]: Nothing to be done for `all'.  
make[2]: Leaving directory `/home/zcworld/src/Unreal3.2/src/modules'  
make[1]: Leaving directory `/home/zcworld/src/Unreal3.2/src'  
  
_____  
| Compile is now complete. |  
| You should now read the documentation and learn |  
| how to configure your IRCd. |  
| |
```

```
| If you really like UnrealIRCd, and would like to |
| make a donation, please read the Donation file in |
| this archive. :) |
| |
| Thanks for using Unreal IRCd! If you are in need |
| for any kind of help regarding the IRCd please |
| read the Unreal.nfo file. |
|_____|
/usr/bin/install -m 0700 -d /home/ircadmin/conf
/usr/bin/install -m 0700 src/ircd /home/ircadmin/bin/ircd
/usr/bin/install -m 0700 -d /home/ircadmin/conf/networks
/usr/bin/install -m 0600 networks/*.network /home/ircadmin/conf/networks
/usr/bin/install -m 0700 networks/makenet /home/ircadmin/conf/networks
/usr/bin/install -m 0600 networks/networks.ndx /home/ircadmin/conf/networks
/usr/bin/install -m 0700 -d /home/ircadmin/conf/doc
/usr/bin/install -m 0600 doc/Authors doc/example.conf doc/coding-guidelines doc/tao.of.irc doc/unreal32docs.html
/home/ircadmin/conf/doc
/usr/bin/install -m 0700 -d /home/ircadmin/conf/aliases
/usr/bin/install -m 0600 aliases/*.conf /home/ircadmin/conf/aliases
/usr/bin/touch /home/ircadmin/conf/unrealircd.conf
chmod 0600 /home/ircadmin/conf/unrealircd.conf
/usr/bin/install -m 0600 spamfilter.conf dccallow.conf /home/ircadmin/conf
/usr/bin/install -m 0600 badwords.conf help.conf LICENSE Donation /home/ircadmin/conf
/usr/bin/install -m 0700 unreal /home/ircadmin/conf
/usr/bin/install -m 0700 -d /home/ircadmin/conf/modules
/usr/bin/install -m 0700 src/modules/*.so /home/ircadmin/conf/modules
```

(If you didn't do SSL then skip this line.)

```
cp server.*.pem ~ircadmin/conf/
```

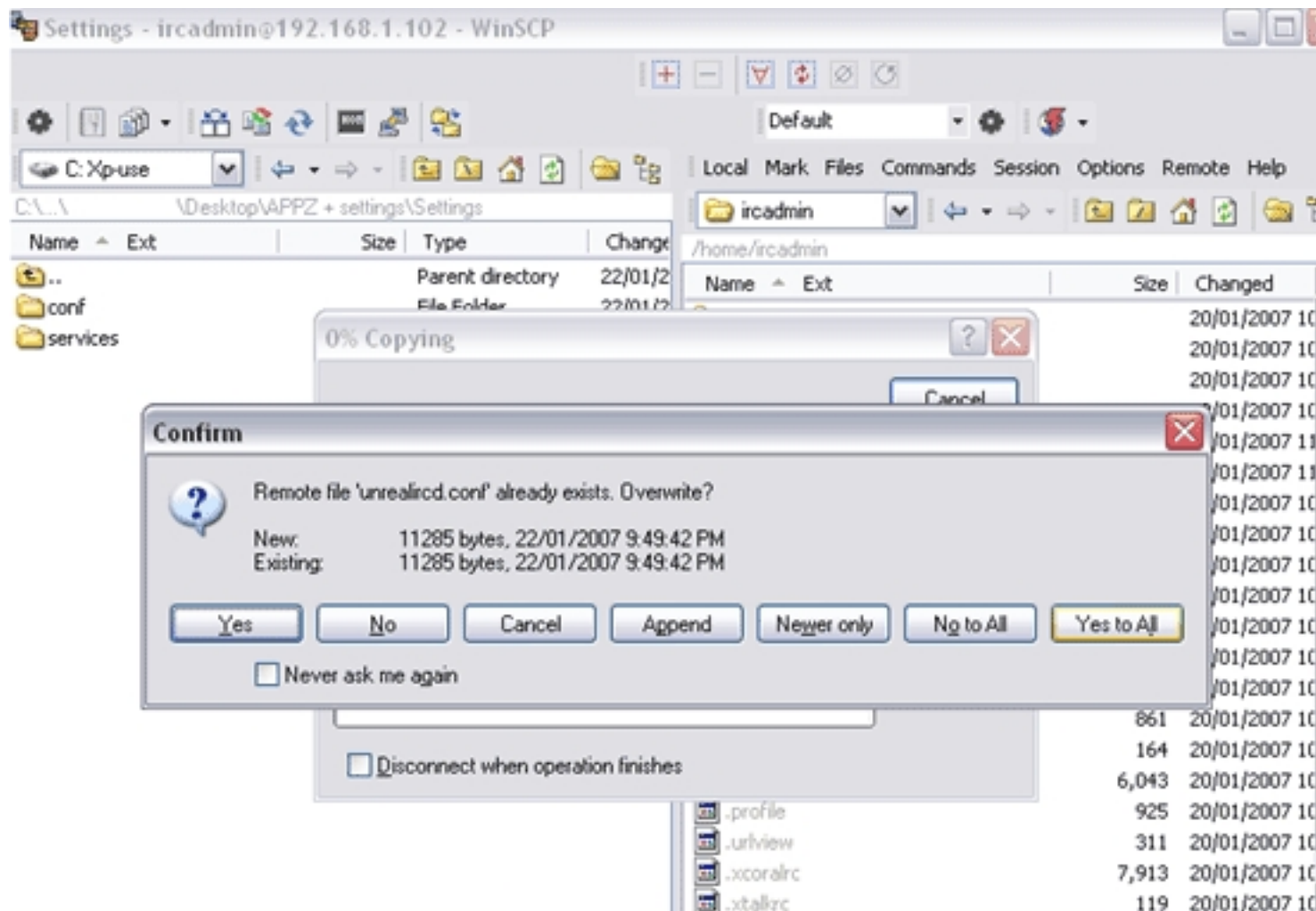
```
cd ~ircadmin/
```



Copy over the conf folder to the `/home/ircadmin` root and replace any files. (If you are going to use my demo config files for the first run: make sure you log in with the `ircadmin` account in WinSCP to upload / copy the files over.)

If not:

```
cp /home/zcworld/src/Unreal3.2/doc/example.conf  
/home/ircadmin/conf/unrealircd.conf
```



After that type

```
cd /home/ircadmin  
  
chown -R ircadmin:ircadmin ./
```

to set all the files over to the *ircadmin* user / group.

Open up a new terminal window and log in as *ircadmin* user / password. Then type

```
cd conf/

ln -s $(pwd)/unreal ~/bin/unreal

cd ../bin

ls -al
```

The output should look like this:

```
total 1928
drwxr-xr-x 2 ircadmin ircadmin 4096 2007-01-20 23:02 .
drwxr-xr-x 10 ircadmin ircadmin 4096 2007-01-20 22:32 ..
-rwx----- 1 ircadmin ircadmin 1959302 2007-01-20 22:20 ircd
lrwxrwxrwx 1 ircadmin ircadmin 26 2007-01-20 23:02 unreal -> /home/ircadmin/conf/unreal
ircadmin@dhcppc2:~/bin>
```

## Step 5

```
ircadmin@dhcppc2:~/bin> ./unreal start
```

The output should look like this:

Starting UnrealIRCD

```

- - - - -
| | | | | _ _ | _ _ / _ _ | |
| | | | _ _ _ _ _ _ _ _ | | | | | _ / / / / _ | |
```

```

/ / / / ' _ / ' _ / _ / _ ` / / / / / / / _ ` /
/ / _ / / / / / / _ / ( _ / / / _ / _ / / / _ / ( _ /
_ _ / _ / / _ / _ / _ _ / _ / _ / _ / _ / _ _ / _ / _ /

```

v3.2.6

using TRE 0.7.2 (GPL)

using OpenSSL 0.9.8d 28 Sep 2006

using zlib 1.2.3

\* Loading IRCD configuration ..

\* Configuration loaded without any problems ..

\* Initializing SSL.

\* Dynamic configuration initialized .. booting IRCD.

-----  
ircadmin@dhcppc2:~/bin>

Open up an IRC client and try to connect to the servers IP address (like 192.168.1.102).

You will get something like this if it's working:

\* Connecting to 192.168.1.102 (6667)

-irc.zcworld-evil.mine.nu- \*\*\* Looking up your hostname...

-irc.zcworld-evil.mine.nu- \*\*\* Couldn't resolve your hostname; using your IP address instead

«(~ Welcome to the zcworld IRC Network Zc\_Au!Zcworld@192.168.1.101 ~)»

«(~ Your host is irc.zcworld-evil.mine.nu, running version Unreal3.2.6 ~)»

«(~ server was Created This server was created Sat Jan 20 2007 at 23:12:19 CST

«(~ Info ~)

Local host: server (192.168.1.101)

«(~ Current Server User Statistics for zcworld ~)»

«(~ There are 1 users and 0 invisible on 1 servers ~)»

«(~ Local Users Current Local Users: 1 Max: 1 ~)»

«(~ Global Users Current Global Users: 1 Max: 1 ~)»

MOTD File is missing

Once it's working type in

```
su -  
  
Password:  
  
cd /home/zcworld/src/  
  
find . |grep -i cron
```

The output will look like this:

```
./Unreal3.2/ircdcron  
./Unreal3.2/ircdcron/ircdchk.in  
./Unreal3.2/ircdcron/CVS  
./Unreal3.2/ircdcron/CVS/Tag  
./Unreal3.2/ircdcron/CVS/Entries  
./Unreal3.2/ircdcron/CVS/Repository  
./Unreal3.2/ircdcron/CVS/Root  
./Unreal3.2/ircdcron/ircdchk  
./Unreal3.2/ircdcron/ircd.cron
```

Find the *ircdchk* file, then type:

```
cp ./Unreal3.2/ircdcron/ircdchk ~ircadmin/bin/  
  
cd ~ircadmin/bin  
  
chown ircadmin:ircadmin ircdchk  
  
cd ~ircadmin/bin
```

```
crontab -e
```

Type in the window that pops up (push the insert key):

```
# this is to check the server every 2 mins  
*/2 * * * * /home/ircadmin/bin/ircdchk >/dev/null 2>&1
```

Then push the esc key once or twice, then :wq

```
crontab: installing new crontab
```

Type

```
crontab -l
```

Now that's the IRC server itself. Time for the Anope IRC services. What's the point of an IRC server without the services unless your linking into an network with services then ... you are all good to go :) ...

## Step 6

Anope IRC services:

```
su
```

```
password  
cd /home/zcworld/src/anope-1.6.5/  
./configure
```

\*\*\*\* This is a screen dump for me when I did my config / install: \*\*\*\*

----- A N O P E -----

For more detailed information on the features of Anope1.6 please read the self-named documentation found on the 'docs' directory.

Anope is a set of IRC Service expanded upon Lara's Epona, based on Andy Church's IRC Services. For all your Anope needs please visit our portal at <http://www.anope.org/>

Please read the INSTALL file for install/upgrade instructions. Reading the FAQ and README files would be a good idea too. (all documentation is located on directory 'docs').

-----

Beginning Services configuration.

Note: press Return for the default, or enter a new value.

In what directory do you want the binaries to be installed?

[/root/services] /home/ircadmin/services

/home/ircadmin/services does not exist. Create it?

[y]

Where do you want the data files to be installed?

[/home/ircadmin/services]

Which group should all Services data files be owned by? (If Services should not force files to be owned by a particular group, just press Return.)

[]

What should the default umask for data files be (in octal)?

(077 = only accessible by owner; 007 = accessible by owner and group)

[077]

Select the closest to the type of server on your IRC network:

- 1) DreamForge 4.6.7 [dated IRCd, upgrade to a current one]
  - 2) Bahamut 1.4.27 [or later]
  - 3) UnrealIRCd 3.1.1 [or later]
  - 4) UltimateIRCd 2.8.2 [or later]
  - 5) UltimateIRCd 3.0.0 [alpha26 or later]
  - 6) Hybrid IRCd 7.0 [experimental]
  - 7) ViagraIRCd 1.3.x [or later]
  - 8) PTlink 6.15.0 [experimental]
- [no default]

Do you want to use the MD5 message-digest algorithm to encrypt passwords?

(Selecting "yes" protects your passwords from being stolen if someone gains access to the Services databases, but makes it impossible to recover forgotten passwords. There is no way to reverse this operation, so make sure you really want to enable it.)

[no]

Do you want to compile Anope with threading support?

If you want to use the proxy detector, you **MUST** have this. If you get compilation errors, you should disable this feature and try again.

[no]

Do you want to compile Anope with MySQL support?

At this time Anope is able to dump all databases into MySQL. That means you get a read-only copy of the data. If you plan to run any module that uses MySQL, you should enable this option as well.

[no]

Do you want to compile Anope with Module support?

This will allow you to load and unload external modules of code without restarting services. You can find several Anope modules on our website. This requires libdl, if you have problems compiling disable this option.



```
(this option is ignored on OpenBSD for the time being)
[no]
```

```
Where do you want the modules installed? (The trailing / is important)
[/home/ircadmin/services/modules/] /home/ircadmin/services/modules
/home/ircadmin/services/modules does not exist. Create it?
[y]
```

End of interactive configuration.

```
Searching for a suitable compiler... great, found gcc!
Testing default compiler flags (-O2)... looks good.
Let's see what libraries are lying around... -lnsl -lresolv
has RTLD_LOCAL
Looking for OS specific needs...
Looking for a 16-bit integer type... short
Looking for a 32-bit integer type... int
Checking for presence of include files (it's okay if some aren't there):
strings.h... present
sys/select.h... present
sys/sysproto.h... not present
Seeing if your system defines int16/int32... not found (this is good).
How to complain when something goes wrong... ah, strerror() is here.
Looking for other routines we want that you don't have...
Checking how to install files... looks like "install" will work.
Checking how to copy directories... /bin/cp -dpr
Creating sysconf.h... done.
Creating Makefile.inc... done.
Saving configuration results in config.cache... done.
```

*All done! Now run "make" (or possibly "gmake") to compile Services.*

*See the INSTALL, README and FAQ files if you have any problems.*

dhcppc2:/home/zcworld/src/anope-1.6.5 #

```
make
```

```
touch services.h
```

```
(cd lang ; make language.h)
```

```
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/lang'
```

```
Generating language.h... 1410 strings
```

```
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/lang'
```

```
cp -p lang/language.h .
```

```
touch pseudo.h
```

```
sh version.sh
```

```
gcc -O2 -Wall -g -c actions.c
```

```
gcc -O2 -Wall -g -c botserv.c
```

```
gcc -O2 -Wall -g -c channels.c
```

```
gcc -O2 -Wall -g -c chanserv.c
```

```
gcc -O2 -Wall -g -c commands.c
```

```
gcc -O2 -Wall -g -c compat.c
```

```
gcc -O2 -Wall -g -c converter.c
```

```
gcc -O2 -Wall -g -c config.c
```

```
gcc -O2 -Wall -g -c datafiles.c
```

```
gcc -O2 -Wall -g -c encrypt.c
```

```
gcc -O2 -Wall -g -c helpserv.c
```

```
gcc -O2 -Wall -g -c hostserv.c
```

```
gcc -O2 -Wall -g -c init.c
```

```
gcc -O2 -Wall -g -c language.c
```

```
gcc -O2 -Wall -g -c list.c
```

```
gcc -O2 -Wall -g -c log.c
```

```
gcc -O2 -Wall -g -c mail.c
```

```
gcc -O2 -Wall -g -c main.c
```

```
gcc -O2 -Wall -g -c memory.c
gcc -O2 -Wall -g -c memoserv.c
gcc -O2 -Wall -g -c messages.c
gcc -O2 -Wall -g -c misc.c
gcc -O2 -Wall -g -c modules.c
gcc -O2 -Wall -g -c news.c
gcc -O2 -Wall -g -c nickserv.c
nickserv.c: In function 'load_old_ns_dbase':
nickserv.c:479: warning: dereferencing type-punned pointer will break strict-aliasing rules
gcc -O2 -Wall -g -c operserv.c
gcc -O2 -Wall -g -c process.c
gcc -O2 -Wall -g -c protocol.c
gcc -O2 -Wall -g -c proxy.c
gcc -O2 -Wall -g -c send.c
gcc -O2 -Wall -g -c sessions.c
gcc -O2 -Wall -g -c slist.c
gcc -O2 -Wall -g -c sockutil.c
gcc -O2 -Wall -g -c timeout.c
gcc -O2 -Wall -g -c users.c
gcc actions.o botserv.o channels.o chanserv.o commands.o compat.o converter.o config.o datafiles.o encrypt.o helpserv.o
hostserv.o init.o language.o list.o log.o mail.o main.o memory.o memoserv.o messages.o misc.o modules.o news.o nickserv.o
operserv.o process.o protocol.o proxy.o send.o sessions.o slist.o sockutil.o timeout.o users.o -lnsl -lresolv -rdynamic -o
services -ldl
(cd lang ; make CFLAGS=" -O2 -Wall -g")
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/lang'
gcc -O2 -Wall -g langcomp.c -o langcomp
./langcomp cat.l
./langcomp de.l
./langcomp en_us.l
./langcomp es.l
./langcomp fr.l
./langcomp gr.l
./langcomp nl.l
```

```
./langcomp pt.l
./langcomp tr.l
./langcomp it.l
./langcomp ru.l
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/lang'
All done! Now run "make" (or possibly "gmake") to compile your modules.
See the INSTALL, README and FAQ files if you have any problems.
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/modules'
gcc -O2 -Wall -g -c hs_moo.c
gcc -O2 -Wall -g -c ircd_catserve.c
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/modules'
Now run "make install" to install Services.
dhcppc2:/home/zcworld/src/anope-1.6.5 #
```

```
make install
```

```
(cd lang ; make CFLAGS="-O2 -Wall -g")
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/lang'
make[1]: Nothing to be done for `all'.
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/lang'
install -m 700 services /home/ircadmin/services/services
rm -f /home/ircadmin/services/listnicks /home/ircadmin/services/listchans
ln /home/ircadmin/services/services /home/ircadmin/services/listnicks
ln /home/ircadmin/services/services /home/ircadmin/services/listchans
(cd lang ; make install)
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/lang'
mkdir -p /home/ircadmin/services/languages
chmod 700 /home/ircadmin/services/languages
cp cat de en_us es fr gr nl pt tr it ru /home/ircadmin/services/languages
chmod 600 /home/ircadmin/services/languages/*
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/lang'
/bin/cp -dpr data/* /home/ircadmin/services
```

```
test -d /home/ircadmin/services/backups || mkdir /home/ircadmin/services/backups
test -d /home/ircadmin/services/logs || mkdir /home/ircadmin/services/logs
make[1]: Entering directory `/home/zcworld/src/anope-1.6.5/modules'
ld -shared hs_moo.o -o hs_moo.so
ld -shared ircd_catserv.o -o ircd_catserv.so
/bin/cp -dpr ./*.so /home/ircadmin/services/modules
make[1]: Leaving directory `/home/zcworld/src/anope-1.6.5/modules'
```

*Don't forget to create/update your services.conf file! See the README for details.*

```
dhcppc2:/home/zcworld/src/anope-1.6.5 #
```

Ok now it's time to reset the access rights. Type

```
cd ~ircadmin/

chown -R ircadmin:ircadmin ./
```

## Step 7

Ok now it's time to copy the demo files for the service over. Just copy over the service folder and replace any files that it asks to replace. Then go back to your ircadmin window and type in:

```
cd ../services/

./services
```

Now in the IRC client window type:

```
/oper zcworld zcworld
```

That will let you see if there are any errors or not (but the two services should auto connect :)).

Type

```
/msg nickserv help
```

To see if thats displays anything. If so .. it gives you the normal help info then it works.

That's the basic of setting a server and services up and running.

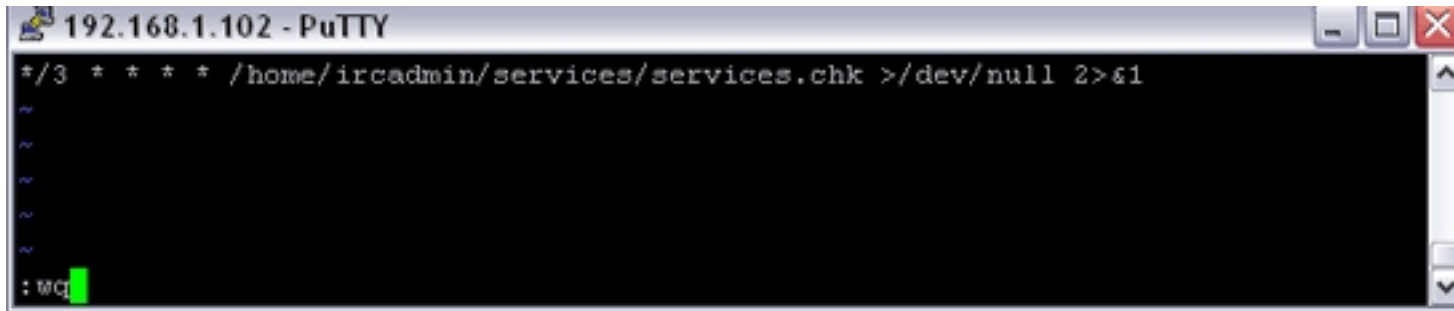
One last step to do: in your ircadmin terminal window type:

```
crontab -e
```

**\*\* Push the insert key \*\* - copy !!!**

```
*/3 * * * * /home/ircadmin/services/services.chk >/dev/null 2>&1
```

Push the esc key two times than :wq.



\*\*\*

I used on my Windows PC Context to edit the .conf files and to change a lot of lines at once like from *zcworld-evil.mine.nu* to *yoursite.au*.

And just for fun change the password:

password: opername:

```
/oper zcworld / zcworld
```

To restart:

```
/restart restart
```

and to die the server it's:

```
/die die
```

(to restart / die you gotta be oper user. :))

\*\*\*\*\*

When you make changes to the .conf files on the server type in the IRC client when you are oper status:

```
/rehash
```

to reload the conf file.

**DO NOT USE THAT PASSWORD IN my .CONF FILES ON A REAL IRC SERVER!**

Do not ask me how to link two servers up, because I don't know yet and I've been working on it for 3 hrs ..... Gotta wait for a while to find out some info.

[Bigs thanks to CraZ1 for his help](#)

[and checking my conf files for me ...](#)

[and grandad \( just a screen name\) for his help as well :\) to test the server :\)](#)